

Righteous Ps 55

The Righteous Player(s) Chapter 55

“13 Rusty Water Street...”

Wandering Child looked down at the letter of introduction in his hand and confirmed the location again, “It is indeed here.”

“Gerald Dental Clinic?”

Delicious Wind Goose frowned slightly. His face turned a little ugly, “To be honest, I don't want to enter this kind of place too much. It reminds me of some bad memories.”

“Come in, uncle, it's fine.”

Lin Yiyi, on the side, persuaded, “How about I head up with the child while you will stay at the door?”

“That works for me. Anyway, my size can easily alert the others.”

Delicious Wind Goose said solemnly.

Looking at the word “dentist,” this tall man with brown curly hair and strong muscles felt a little scared in his heart.

“I'll stay downstairs to keep the lookout.”

This seemingly strong and combat-prone card game streamer quickly added, “After you go in, keep an eye on the forum and open the private post, including the three of us. If I encounter an enemy here and defeat him, I will post 11111. Then, you will be informed; if I encounter an enemy that needs your support, I'll post 22222. You need to hurry up and support me. If I send 3333, don't hesitate to jump out of the window or escape into the trail or something, but don't return home from the same path we got here. Got it?”

“Understood, uncle.”

Lin Yiyi nodded; she responded formally and earnestly.

Wandering Child also nodded cautiously, “I will protect hyphen. You guys, be careful.”

“It's not a hyphen. My name is Yiyi.”

The three of the players' best fighters reunited in Roseburg.

The mission Annan gave them at the beginning was to blend in Roseburg smoothly. They had already completed it easily.

But as a matter of fact, this mission wasn't simple. For those players who weren't strategic, they would easily reveal themselves.

Unlike Freezing Water Port, Roseburg was a fortified city. Not only were there heavy city walls, but there were also watchtowers and towering but strange arrow towers mounted with black giant crossbows on the sides of the city walls.

Moreover, there was even an army stationed here!

This also smoothly answered the questions players had in their hearts. Why was there no garrison in the Freezing Water Port despite it being a border city?

At this stage, they had figured it out.

It was not that Freezing Water Port had no garrison, but the entire North Sea Territory's border defense forces were stationed in Roseburg. The Freezing Water Port was utterly exposed; it fell outside the scope of protection.

In other words, Freezing Water Port was just a “stepson.”

Players also discovered some news in Roseburg. At least a hundred years ago, Freezing Water Port was still the land of Chilly Austere Dukedom.

Even now, Chilly Austere's Grand Duke had not issued any documents or officially ceded the land, just pretending the place to be invisible. In the previous war, the Noah Kingdom, which occupied Freezing Water Port, had no reason to return it. In this way, the two countries acquiesced to the wonderful existence of Freezing Water Port.

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The players also got a piece of information unintelligible to them:

The war between the two countries subsided, not because they reached a balance of interests.

But because Chilly Austere Dukedom had their “border contracted.”

Players had learned that there was a vast and invisible boundary outside the territory of every country in this world. The folks called this materialized curse the “gray mists.”

Long ago, the boundaries of the Noah Kingdom and Chilly Austere Dukedom overlapped with each other. This had caused quite an adverse effect on the boundary of the two countries. The boundary itself was roughly hemispherical, but the central location within the boundary could not be changed. Once the boundary actively contracted, it was equivalent to a loss of a large area of land.

Therefore, neither side of the two countries was willing to give in. Both sides hoped that the other side could give in. The Freezing Water Port was once the bridgehead of Chilly Austere Dukedom.

The war between the two countries ended forty-eight years ago.

To be precise, it was 1455.

The reason for the end of the war was that the boundary of Chilly Austere Dukedom encountered a strange problem. There was a small area of it collapsing. To repair the boundary, Chilly Austere Dukedom was forced to shrink its territory, abandoning the Freezing Water Port in the southeast. Most of the Black Sea and several small cities in the southwest were exposed outside the boundary.

Freezing Water Port was lucky.

Because it was under the protection area of the two boundaries. After Chilly Austere Dukedom took the initiative to retreat, it naturally fell into the territory of the Noah Kingdom.

In other words, another force took over the city.

Those cities in the southeast were more miserable because the southeastern part of Chilly Austere Dukedom did not get in contact with the border of any other country.

Of course, the residents were not stupid. They either packed up their belongings, moved north to go back into the boundary, and rebuild their family business. Or they would cross the sea to the United Kingdom located at the south of Chilly Austere Dukedom. The United Kingdom also opened immigration channels for the first time and even sent a few boats to pick up the immigrants.

After a few months, the cities southeast of Chilly Austere Dukedom were no longer populated, and they became silent dead cities.

On the other side, the Freezing Water Port had become more prosperous.

After the Dukedom and the Kingdom no longer had border friction, the relationship between the two countries improved rapidly.

The Noah Kingdom directly dispatched garrisons and immigrants to Freezing Water Port, opened several business routes to the inland, and demolished the defense facilities and city walls that Chilly Austere Dukedom built. The kingdom only remained the port functioning. After all, it was a dagger pointing inward rather than outward.

At the same time, the connection between the Dukedom and Freezing Water Port had not been severed. Chilly Austere Dukedom didn't seem to care that Freezing Water Port fell into the kingdom's territory but continued to transport goods continuously and then sold them to the Noah Kingdom through Freezing Water Port as a transit point.

As a result, the Freezing Water Port had come into a delicate situation. Due to the trade support coming from Chilly Austere Dukedom, its economy took off quickly and developed into a reasonably prosperous port city. But, in the eyes of many people on the kingdom's side, having the Freezing Water Port fallen into the kingdom's hand was as disturbing as a girlfriend who came to the door but still kept in touch with her long-distance ex-boyfriend.

Perhaps as early as that time, there were conflicts between Freezing Water Port and Roseburg. But in any case, this couldn't happen after "Don Juan Geraint" came to the North Sea Territory.

Players must save themselves first, so under their conservative investigation, two days had passed. There was no reason why Viscount might be Don Juan's enemy. Even the vast majority of Roseburg citizens did not know that their new feudal lord had arrived at Freezing Water Port.

The big boy referred to by the players as "child" or "little boy" might be because of a harmless babyface, or because of his good luck, he accidentally received a copy of a mission from the slum, which made him vigilant.

Send a letter to a "recluse heathen."

The child could vaguely see through the sunlight and the black paper tube that this letter came from Mr. "Justin Kney."

Through the information the players had published on the forum, the child discovered that this person was Roseburg's Viscount's housekeeper.