

The Boss Behind The Game Chapter 683

As Lu Wu released the event announcement, the players on the forum began to discuss the content of the event.

The content of the discussion was also very different. They were basically discussing how to deduct more “coins” from the dog officials.

In a short period of time, Lu Wu’s official post was pushed to the top of the “most popular post” list on the first page by players.

[Halloween event notice]:

[Activity 1: I’ll scare you (activity time: All day)

Event introduction: during the event, all players will receive a “transformation candy.” After eating it, you can change your form according to your own thoughts (no restrictions). During the event, players can use their transformed form to scare other players. Whenever the target player is frightened, you will receive “terror points” and can exchange them for event items.

Event rewards:

[Terror points: 100 points: 50 soul coins]

[Terror points: 500 points: one level 100 blue-colored equipment (random)]

[Terror points: 1500 points: one level 160 blue quality equipment (random)]

[Terror points: 3500 points: one-month free instance dungeon Scroll (unlimited)]

[Terror points: 10000 points: one piece of level 200 or above purple quality equipment (you can choose any part of the equipment apart from the weapon)]

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Activity 2: cause trouble if you don't give candy (activity time: 15:00-20:00)

Event introduction: during the event period, cross-server mode will be opened. Players can go to other servers and ask for event candy from players from other servers. During this period, all players will have a 'holiday candy' every 10 minutes. This candy is inedible. When facing players from other servers, choose to 'give candy' or 'refuse'. The rejected player can use the eating skill to cause trouble. There is a 30% chance of reducing the candy on the other party by one-third.

[Event note: players without any candy will be cursed and turn into a pumpkin lamp. Players on the same server will have to use a candy to save them.]

[Ask for candy (activity skill): 20 minutes cooldown]

Refuse to give candy (activity skill): No cooldown time.

[Disruption (active skill): 20 minutes cooldown]

[Event rewards: at the end of this event, a "Halloween event gift bag" will be given to players based on the number of candies they have. The more candies they have, the higher the reward. At the same time, the number one player in each server will be awarded a title for all players in this server.]

Event 3: great demon battle (event duration: 20:00-24:00)

Event introduction: after the start of this event, all players who participate in this event will be teleported to the event map "Halloween forest" and randomly obtain a special form. Players on the same server will form a faction and work together to eliminate players from the other faction.

Randomly changing forms are as follows (32 types):

Zombies, mummies, headless riders, bipedal monsters, vampires, werewolves, death gods, skeletons, Frankenstein, centaurs, spirits, demons, Medusa, abominations ...

[Zombie restraint: mummies, vampires, werewolves]

[Mummy restraints: Headless Horseman, Medusa, ghost]

[Headless Paladin counter: big-legged monster, abomination, Centaur]

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[Event rules: each form can restrain creatures in three corresponding forms. If you touch the restrained target, the target will be judged dead. Players from the same camp server must cooperate to ensure that there are as many players in the camp as possible before the end of the event. (Each map can only hold up to 100000 players, and 2000 players will be randomly selected from each server.)]

[Event reward: the winning faction will receive a 'Halloween gift bag'.]

Event 4: cross-server competition (event duration: All day)

Event introduction: after the start of this cross-server war, when players enter the arena through cross-server matching, an additional cross-server matching mode will be activated. Every player will get three cross-server challenge opportunities!

[Event reward: triple arena points for every victory]

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This time, the Halloween event that Lu Wu started had a huge impact on the players.

Since this event was an all-server event, competition was inevitable. Before the event officially started, players from all major servers were already making threats to each other.

They all said that their server was the strongest, and the others were just little brothers.

This was exactly what Lu Wu wanted to see, because it was more fun.

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When the day's event arrived, the major servers 'main cities were completely renewed. The originally clear sky instantly turned gloomy, and night had fallen before night even fell.

Jack-o'-lanterns were placed inside and outside the building, and candles were lit. Twisted ancient trees grew in some areas, and crows often flew in the sky. The atmosphere became gloomy.

With the sound of the game prompt, the event officially began.

[Event hint: the scare you event has started. All players in the server will receive a 'transformation candy.' Go and earn your terror points!]

The players who had been prepared for this moment took out the event item "transformation candy" from the space, swallowed it, and began to fantasize about their new form.

Since the event this time relied on earning terror points to exchange for rewards, the players naturally considered the form of transformation to be as scary as possible. This was because they could reap benefits from other people's fear.

For this reason, many players specifically looked up a lot of information and began to transform based on the things that people were particularly afraid of.

In a short period of time, all kinds of monsters and demons emerged.

The scare event had officially started.

In the land of Beiqi, some players raised their Sickles and disguised themselves as death gods, while others transformed into ferocious zombies. In short, there were all kinds of terrifying species.

At this moment, they only had one goal, which was to terrorize all the players they met and obtain terror points in exchange for event rewards.

However, it wasn't as simple as changing their form to scare people. Many players even created some special props to be used in intimidation and began to commit crimes in Beiqi.

The simplest and most effective way was to suddenly appear and scare the other party. He could gain terror points by catching the other party off guard.

The more sophisticated way was to find an environment and set it up, then wait for the target player to fall into the pit and scare them.

There were even “perverted” players who considered the human heart and turned into disgusting worms in an attempt to intimidate female players.

Many players were full of confidence in their own style, thinking that they would definitely receive a considerable amount of activity rewards today.

However, as the event went on, the players soon discovered a serious problem.

The mental strength of the conscripted players was too good!

They had all experienced the baptism of blood and fire, and had seen many ferocious ghosts and monsters. The players’ mental fortitude was terrifyingly strong.

The regional voice channel was abuzz with discussion.

“Alright, alright. Don’t scare me, everyone. Do you think I’ll be scared just because you’ve turned into a ghost? I’ve killed so many people in a day, can’t you be more creative? I’ve been walking around hell and I haven’t scared a single person, not even once. I’m almost going to be a Buddhist ...”

“Hahaha, I’ve noticed this problem as well. I’m not surprised by it. Their mental fortitude is too strong. Just now, I met a guy who set up a gloomy environment in the Boneyard to scare me. I was so calm. If it wasn’t for the fact that I can’t attack when I’m in a different form, I would have the urge to turn him into experience points (funny).”

“F * ck, I turned into a bug to find female targets, and I got 100 terror points after a few rounds. You guys can’t do this, can’t you guys have fun?”

“That’s too much.! Was fooled by a player just now. He pretended to be frightened. I was quite happy at that time! But when! Looked at the terror points! Got,! Found that it was only 0. He was definitely pretending! That worthless wizard!!

“I met an elementary school student who was shocked by me. He actually got 200 terror points. This is great. I seem to have found a way to get rich (funny).”

“Upstairs, I also met a primary school student and tried to scare him, but he disdainfully waved at me and told me that it was enough. At that time, I was full of question marks and was a little depressed. I thought about this style for a long time and thought that it could be the Ace of this event (QiuQiu wailed.jpg)”

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As the event went on, most of the players encountered this problem.

They realized that they couldn't scare the other party at all, and their mental fortitude was unbelievably strong.

Unless one was lucky enough to meet a newbie who had just entered the conquests, they would still be able to obtain some terror points. However, it was basically the same if they met an experienced player. Not only would they not be scared, but they would even make the other party laugh out loud. They simply did not give them any face.

This undoubtedly made many players who were prepared to fight extremely depressed. They felt that their opponents were too strong and too difficult to deal with.

Such a scene was not only happening in the central server, but also in other servers.

And because of this, the players soon began to show off.

This group of players always had the same mentality.

It was just a game. Since he couldn't scare anyone, happiness was the most important thing.

This group of players who had chosen to watch the situation at first also swallowed the transformation candy.

After that, in addition to the monsters and monsters in the Beiqi great land, there was also an aura of sand sculpture.

For example, in underworld city, two players looked at each other, then each took out a transformation candy and swallowed it.

Suddenly, one of them became SpongeBob SquarePants, while the other became Patrick Star.

“Hi, SpongeBob SquarePants! Let’s go catch some jellyfish!”

“Okay, Patrick Star!”

“Ahahaha!”

The two of them ran out of Hades city with the net in their hands.

The players around them were petrified when they saw this scene, feeling that they might have entered the wrong game ...

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There were many such examples.

Detective Conan, tentacle monster, Arale, Pikachu, Luffy, Super Saiyan ...

All kinds of cartoon characters appeared one after another, and the Chuunibyuu atmosphere filled the major servers.

When the players who had turned into monsters saw this group of idiotic players, they couldn’t help but cover their faces.

We’re all players, and we’re having the same event, so why are you showing off like this?

The existence of this group of idiotic players was like a clear stream in the event. While they were playing in Beiqi, they made those players who wanted to gain terror points feel very sullen.

This was because when they were intimidating these players who had transformed into anime characters, they often couldn't help but laugh out loud. Not only did they not scare the other party, but they also felt embarrassed.

At this moment, many of the players who had turned into ghosts had the urge to flip the table.

Can't you just carry on with the event? this is too F * cking overboard!

During every event, this group of idiotic players would always play dirty tricks, so they were called the event cancer.

This was because they never followed the official rules when they participated in events. They simply did things as happy as they could.

It made the other players gnash their teeth, but at the same time, they were helpless.