## The Boss Behind The Game Chapter 775

"In the past, every time there was an invasion war in the outer region, Lu Wu had to spend a long time to take down that world."

"This was because war was not simply about attacking each other. After realizing the difference in strength, the weaker side would definitely choose to defend instead of foolishly continuing to fight head-on with the other side."

"Therefore, the usual battles in the outer realms would take a long time."

"It might have been a few years, or a few decades."

"However, this battle was different. The zombies were not afraid of death at all. They were constantly sending people to die."

"While the players were killing happily, the zombies were eating happily."

"Therefore, the battle progressed very quickly. After nine months, the players had killed almost half of the zombies."

"However, for zombies, it didn't matter. As long as they could eat, they could continue."

"As for the death of their clansmen, they did not care at all."

This was very similar to the players in the past.

"The death of his teammates was not the main point. The key was to kill the monsters and get the soul coins. At the critical moment, he could even stab his teammates for the soul coins."

It was the same for zombies.

"Eating was the most important thing to them. They didn't care about the death of their clansmen. At the critical moment, they could even kill their clansmen for food."

"The death Legion was formed by creatures from different worlds, so their people were dispensable to them."

"In this kind of war, both sides had already reached a tacit understanding, and they cherished each other."

"However, it was impossible to stop the war. Even if the players agreed, the zombies would not."

"If we don't fight, what are we going to eat? That was the only thought of the zombie."

The players all knew this because they had experienced the same choice.

"When the Sea King chose to join Beigi, why did they refuse?"

"In fact, they had the same idea as zombies."

"If the sea leeks join Beiqi, we won't have any leeks left. What about the soul coins?"

"The players had too many similarities with the zombies, so they chose to continue fighting them."

This was what the zombies and the players wanted.

"In the continuous battles, the players 'growth was huge, and all the zombies in the world became their nourishment."

"Among them, the life form of the Asian server players was sublimated. The power of the genetic lock was developed to the fifth stage, becoming a very unique life form."

"The genetic power that had been abandoned in the past was now being used again, becoming his main combat ability."

"For example, body reconstruction, psychokinesis, and other abilities ... "

"After these abilities entered the outer realms, they were abandoned by the players in the Asian server because they did not have a good development system. In the end, they still followed the cultivation and growth system similar to that of the Chinese and European servers."

The most important point was that they could directly purchase laws and grow in a perfect cultivation system. This was far easier than exploring the growth mode of the genetic lock on their own.

"However, in this war with the ""Death Army"", the genetic growth cultivation system that had been abandoned by the players in the Asia server had returned."

"As they continued to consume the virus, they broke through their gene locks time and time again. Now, they had the power of a godly body."

It could be said that the zombie life had once again returned the familiar growth path of the players in the Asian server.

The players had gained far more than that from the battle against the death Legion.

"The increase in level could bring about the growth of the body, and the income of soul coins would make the players collectively rich."

"The players 'battle with the death Legion was undoubtedly a virtuous cycle, allowing them to grow steadily."

"However, happy times did not last forever."

"The war continued for more than half a year, and the number of zombies clearly declined."

"In the past, when the players arrived, the zombies would also attack and surround them."

"However, the number of zombies was much lower than before."

This made the players realize that the death Reaper Legion was not far from being destroyed.

"At that moment, the players 'enthusiasm for fighting faded, and they even had the urge to leave."

"Although the zombies were extremely cruel, they constantly devoured other life forms in the outer realms and infected a large area with the virus. It could be said that they were an extremely vile outer realm power."

"However, after so many years of fighting in the outer realm, the players 'perspective of things had changed."

It was just like how a player had questioned other creatures in the Linlang world and was treated like livestock by the Holy Spirit clan. Did they not think that they were cruel?

"At that time, the concept of good and evil was based on subjective judgment and consideration from one's own point of view."

"However, as they came into contact with more things, the players also grew and understood many principles of survival in the outer realm."

The simplest point was that didn't humans rear cattle and sheep? Could it be that these animals were born to be eaten by them?

"In fact, it was because humans stood at the top of the food chain and had the ability to decide the lives of other creatures. Therefore, it was natural for them to keep the creatures they needed as food."

Who would think that this was a mistake?

"And this answer was reflected in the vast outer realm, and it was the same."

"The Holy Spirit clan was at the top of the food chain in this outer-realm, so they had the power to choose the lives of weaker creatures."

"In the outside world, it was very childish to say right and wrong."

"If there was a rule of absolute fairness, then the theory of right and wrong could be formed. However, there were no fair rules in the outer realm."

"Thus, in the outer realm, before doing anything, the first question one had to consider was not whether it was cruel or immoral, but whether one had the ability to bear the consequences of doing it."

"There was only one standard of measurement, and that was the strength of one's side!"

"In their eyes, the zombies 'behavior might have been too cruel and inhumane."

"However, after many experiences, the players knew that it was still the law of the jungle. This was the only truth in the communication and development of different races."

That was why there was no way to judge the undead Army's invasion of other worlds and their act of devouring life.

"They weren't the police of the outer-realm world. Although they could use their strength to destroy this power without a reason, they had no right to judge others with their own moral standards."

"Therefore, the players didn't think that the zombies were wrong. Instead, they felt that it was normal for them to fight in the outer realm for survival."

"On the other hand, it was the same for his side."

The zombies fought in foreign lands for survival and food.

"As for the players, they were fighting for their clansmen in the origin world. Their positions were different, but their actions were extremely similar."

"Therefore, the players didn't hate the zombies. Instead, they had developed a sense of empathy after nearly two years of fighting."

It was because they were too similar.

"But even so, this battle still had to continue."

The zombies didn't want them to stop.

"According to the Zombie King," hunger has always tortured us, and dying while devouring is also a relief for us. At that moment, we can at least feel a short-term happiness." "

"Therefore, the players kept their promise and made an agreement with the Zombie King. Whoever ran away would be the grandson of the other party!"

Until one side was destroyed forever.

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"At the end of the second year, the death Army was no longer able to kill all the players and send them back to the artifact space."

The end of the war had come.

"At the final moment, there were no tragic cries, nor were there any desolate roars. They were still bickering with each other as usual."

"During the battle, the zombies even learned to provoke the players with words."

He knew what to say to anger the players.

"Therefore, in this final battle, while the two sides were Reckling at each other like boorish men, they would occasionally curse."

"""Grandson, eat your grandfather's kick."" "

"""Idiot, you talk so much nonsense. If you want to eat, then eat. If you reach over, I'll gnaw it all off for you!"" "

"""Eat, eat, eat. All you know is to eat. I'll let you eat and hammer you to death!"" "

"""I'm eating you, so what? If you don't like it, then eat it. Hurry up and stretch out your hand, you son of a B \* tch. Don't force your father to use force!"" "

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No one could imagine that this was a conversation between two forces that had been fighting for two years.

They were actually very happy in the cruel war.

"However, the battle was coming to an end. The number of players did not decrease, but the zombies 'lives were less than 100 million."

This was already less than one percent of what they had back then.

"Even if the remaining zombies attacked together, they were no match for the players."

"However, they were still as determined as before. While cursing, they began to gnaw on the players 'bodies."

The players did the same as they smashed the heads of the zombies while cursing.

"In the battle, the number of zombies began to fall again."

"90 million ... 80 million ... 70 million ... Until the last one million, which was similar to the players."

"Looking at the last million zombies that rushed forward fearlessly, the players seemed to see their own shadows."

"At that time, they were also like this in the battle of Beiqi. In the war, they would not stop until all of their sides died."

They would always fight to the last man.

"It was the same for zombies. As long as they were alive and had strength, they would never give up."

"During the battle, the players had actually asked them if they hated the intruders."

"Although their answers were different, they all had the same meaning."

What's there to hate about such a happy thing? are you thinking of running away? Don't forget who's the one who runs!

"Looking at the last one million zombies, the players felt very emotional."

"They knew that once this battle was over, the once glorious ""Death Army"" would disappear from the history of the offworld war. "

"At this moment, Liu Chan's voice rang out in the voice channel,"" "

""Brothers, let's send this bunch of grandsons on their way. Before they die, let them have a full meal and lose their wet nurses!"" "

"Facing the remaining one million zombies, the players gave them a parting gift."

They were the healer players who grew up in the 'life law cultivation' that zombies loved to eat the most.

This was also a way to send off the players after discussion.

He decided to let the zombie have one last full meal before he continued on his journey.

"As for what players to eat, the players discussed it and finally decided to let the healer players sacrifice themselves."

The healer players strongly opposed this decision and suggested that the warrior players be abandoned because meat was chewy.

"However, the warrior and mage players quickly rejected this suggestion because zombies loved to eat healers the most. They should eat and drink well for their last meal without any regrets ... "

"At this moment, with Liu Chan's shout, the players grabbed the sad healer player and threw him at the zombie."

"Three hours later, the final battle came to an end."

The zombies fought to the last man and were completely annihilated. None of the zombies chose to escape this world and wander outside ...